

## Starting Careers: Bretonnia

<b>Roll</b>	<b>Career</b>	<b>Roll</b>	<b>Career</b>
01-02	Agitator	47-48	Militiaman
03-04	Bailiff	49	Miner
05	Barber-Surgeon	50-51	Noble
06-07	Boatman	52-53	Outlaw
08-09	Bodyguard	54	Outrider
10-11	Bone Picker	55-59	Peasant
12	Bounty Hunter	60	Penitent
13-14	Burgher	61	Pit Fighter
15	Camp Follower	62	Protagonist
16	Carcassonne Shepherd	63-64	Raconteur
17	Charcoal-Burner	65	Rat Catcher
18	Coachman	66-67	Rogue
19	Drover	68	Scribe
20	Dung Collector	69-70	Seaman
21	Entertainer	71-72	Servant
22	Ferryman	73	Sewer Jack
23-24	Fisherman	74	Smuggler
25	Frogwife	75	Stevedore
26	Gambler	76	Student
27	Grail Pilgrim	77	Swampaire
28	Grave Robber	78	Temple Guardian
29	Grave Warden	79-80	Thief
30-31	Herrimault	81-82	Thug
32	Horse Coper	83	Toll Keeper
33	Hunter	84	Tomb Robber
34-35	Initiate	85-86	Tradesman
36	Jailer	87-88	Vagabond
37-38	Knight Errant	89-90	Valet
39	Litigant	91-92	Watchman
40-41	Man-at-Arms	93	Woodsmen
42	Marine	94	Wrecker
43	Mediator	95	Zealot
44-45	Mercenary	96-00	Roll on 'Foreign' Table
46	Messenger		

### Foreign careers: Bretonnia:

<b>Roll</b>	<b>Nation</b>
01-05	Albion*
06-15	Border Princes
16-35	The Empire
36-50	Estalia**
51-55	Kislev
56-60	Khurgan Tribes
61-65	Norsca

66-80	Tilea**
81-95	The Wasteland**
96-00	Other (Arabya, Cathay, etc.)*

\*About these areas so little is known that I did not feel I could even come up with a home made career list. For now; reroll these results.

\*\* These areas do not have sourcebooks devoted to them yet, but there is sufficient coverage in other material that a very provisional career list could be made, though it might take a while before I get around to it.