

Career entries and exits compilation; Kislev.

Basic Careers:

Entry:		Career:	Exit	
Basic:	Advanced, tier 1 & 2:		Basic:	Advanced, tier 1:
Burgher, Servant, Scribe, Student, Wolf-Kin, Zealot.	Captain (2), Cult Acolyte (All) (1), Herald (1) Highwayman (1)	Agitator	Outlaw, Raconteur, Rogue, Wolf-Kin, Zealot	Charlatan, Demagogue, Politician
Any	Any	Apprentice Witch*/**	Initiate (Ulric)	Ice Maiden, Witch
Bodyguard, Jailer	-	Bailiff	Militiaman, Protagonist, Smuggler, Toll Keeper	Politician, Racketeer
Initiate, Student	Cult Acolyte of Nurgle (1)	Barber-Surgeon	Grave Robber, Tradesman, Vagabond	Agent of the Shroud, Interrogator, Physician
Entertainer, Initiate (Ursun)	Priest (Ursun)	Bear Tamer	Entertainer, Initiate (Ursun), Kossar ¹ , Pit Fighter	-
Ferryman, Smuggler, Stevedore, Wrecker	-	Boatman	Fisherman, Marine, Seaman, Smuggler, Stevedore, Wrecker	Navigator
Jailer, Mercenary, Thug	-	Bodyguard	Bailiff, Bounty Hunter, Jailer, Mercenary, Protagonist	Interrogator, Racketeer
Dung Collector, Peasant, Rat Catcher, Vagabond	-	Bone Picker	Camp Follower, Dung Collector, Grave Robber, Smuggler	Cat Burglar, Fence
Bodyguard, Hunter, Kossar, Mercenary, Pit Fighter, Streltsi	-	Bounty Hunter	Mercenary, Protagonist,	Scout, Targeteer, Vampire Hunter, Verenan Investigator
Horse Coper, Servant	Cult Acolyte of Tzeentch (1),	Burgher	Agitator, Horse Coper, Militiaman,	Fence, Innkeeper, Merchant

	Innkeeper (1)		Tradesman, Valet	
Bone Picker, Servant	-	Camp Follower	Charcoal-Burner, Dung Collector, Raconteur, Servant, Smuggler, Tradesman, Vagabond	Charlatan, Spy
Camp Follower, Hunter, Miner, Peasant	-	Charcoal Burner	Chimneysweep, Hunter, Miner, Vagabond, Woodsman	Scout
Kossar, Protagonist, Streltsi, Thug, Watchman	-	Checkist	Jailor, Mercenary, Kossar ¹ , Watchman	Interrogator, Racketeer, Sergeant, Spy, Veteran
Charcoal-Burner, Miner, Peasant, Rogue, Thief	-	Chimneysweep	Mercenary, Militiaman, Protagonist, Rat Catcher	Cat Burglar
Drover, Messenger, Outrider	-	Coachman	Ferryman, Outlaw, Smuggler, Toll Keeper	Highwayman, Scout
Coachman, Messenger, Outrider, Steppes Nomad	Horsemaster (1)	Drover	Horse Coper, Messenger, Outlaw, Outrider	Highwayman, Horsemaster, Scout
Bone Picker, Camp Follower, Peasant, Rat Catcher, Vagabond	-	Dung Collector	Bone Picker, Grave Robber, Rat Catcher, Sewer Jack, Thug	-
Bear Tamer, Raconteur, Rogue, Thief, Vagabond	Cantor (1), Cult Acolyte of Slaanesh (1), Herald (1)	Entertainer	Bear Tamer, Raconteur, Rogue, Thief, Vagabond	Cantor, Charlatan, Minstrel
Coachman, Smuggler, Toll Keeper	-	Ferryman	Boatman, Seaman, Smuggler, Wrecker	Highwayman
Boatman, Peasant	-	Fisherman	Marine, Militiaman, Seaman	Merchant, Navigator
Barber-Surgeon, Bone Picker, Dung Collector, Rat Catcher	Cult Acolyte of Nurgle (1)	Grave Robber	Rat Catcher, Student, Thief	Cat Burglar, Fence
Wise Woman	-	Hedge Wizard	Initiate, Outlaw, Vagabond	Charlatan, Witch

Initiate (Taal), Scribe	-	Horned Hunter	Hunter, Militiaman, Outlaw, Vagabond	Scout
Burgher, Drover, Messenger, Steppes Nomad	Horse Master (1)	Horse Coper	Burgher, Rogue	Charlatan, Horse Master, Merchant
Charcoal-Burner, Horned Hunter, Woodsman	-	Hunter	Bounty Hunter, Charcoal-Burner, Miner, Soldier	Scout, Targeteer
Apprentice Witch (Ulric), Bear Tamer (Ursun), Hedge Wizard, Raconteur, Scribe, Student, Temple Guardian, Wolf-Kin (Ulric), Zealot	Cantor (1), Catechist (1), Vampire Hunter (1), Verenan Investigator (Verena) (1)	Initiate	Barber-Surgeon, Bear Tamer (Ursun), Horned Hunter (Taal), Scribe, Temple Guardian, Wolf-Kin (Ulric), Zealot	Cantor, Cult Attendant, Demagogue, Friar, Monk, Priest, Verenan Investigator, (Verena)
Bear Tamer, Checkist, Messenger, Steppes Nomad	-	Kossar	Bounty Hunter, Checkist, Mercenary, Outrider, Shieldbreaker, Streltsi	Horsemaster, Sergeant, Veteran, Winged Lancer
Bodyguard, Checkist, Rat Catcher	-	Jailer	Bailiff, Bodyguard, Rat Catcher, Sewer Jack, Watchman	Interrogator
Boatman, Fisherman, Seaman, Stevedore, Wrecker	-	Marine	Outlaw, Smuggler, Thug, Wrecker	Mate, Sergeant
Bodyguard, Bounty Hunter, Checkist, Chimneysweep, Kossar, Militiaman, Miner, Outrider, Pit Fighter, Sewer Jack, Streltsi, Temple Guardian, Thug, Watchman	Artillerist (2) Demagogue (1), Horse Archer	Mercenary	Bodyguard, Bounty Hunter, Outlaw, Shieldbreaker	Horsemaster, Sergeant, Veteran
Drover, Militiaman, Servant	-	Messenger	Coachman, Drover, Horse Coper, Outrider, Kossar ¹	Herald, Scout
Bailiff, Burgher, Chimneysweep, Fisherman, Horned Hunter, Peasant, Tradesman, Woodsman	Artisan (1), Merchant (1)	Militiaman	Mercenary, Messenger Outlaw, Sewer Jack, Temple Guardian, Thief	Artisan, Sergeant

Charcoal-Burner, Hunter	-	Miner	Charcoal-Burner, Chimneysweep, Mercenary, Shieldbreaker, Smuggler	Engineer, Scout
	Cult Acolyte (Slaanesh, Tzeentch) (1), Steward (1)	Noble	Rogue, Squire, Student	Astrologer, Ataman, Courtier, Horse Archer, Horsemaster, Politician, Winged Lancer
Agitator, Coachman, Drover, Hedge Wizard, Horned Hunter, Marine, Mercenary, Militiaman, Peasant, Pilgrim, Rogue, Steppes Nomad, Toll Keeper, Wolf-Kin, Woodsman, Wrecker, Zealot	Charlatan (1), Cult Acolyte (Khorne, Nurgle) (1), Innkeeper (1), Warlock (2), Witch (1)	Outlaw	Thief, Vagabond, Wrecker	Demagogue, Highwayman, Horsemaster, Veteran
Drover, Kossar ¹ , Messenger	-	Outrider	Coachman, Drover, Mercenary	Highwayman, Horsemaster, Scout, Winged Lancer
-	-	Peasant	Bone Picker, Charcoal-Burner, Chimneysweep, Dung Collector, Fisherman, Militiaman, Outlaw, Servant, Sewer Jack, Stevedore, Tradesman, Wolf- Kin, Wrecker, Zealot	Foreman, Horse Archer, Politician, Winged Lancer
Bear Tamer, Protagonist, Shieldbreaker, Thug	-	Pit Fighter	Bounty Hunter, Mercenary, Protagonist	Veteran
Bailiff, Bodyguard, Bounty Hunter, Chimneysweep, Pit Fighter	-	Protagonist	Pit Fighter, Thief, Thug	Racketeer
Agitator, Camp Follower, Entertainer, Rogue, Seaman,	-	Raconteur	Entertainer, Initiate, Rogue	Charlatan, Courtier, Demagogue,

Student, Vagabond				Herald
Chimneysweep, Dung Collector, Grave Robber, Jailer, Sewer Jack, Tomb Robber	-	Rat Catcher	Bone Picker, Dung Collector, Grave Robber, Jailer, Sewer Jack, Shieldbreaker, Thief	Cat Burglar
Agitator, Entertainer, Horse Coper, Noble, Raconteur, Seaman, Thief, Valet	Assassin (2), Cult Acolyte (Slaanesh, Tzeentch) (1)	Rogue	Chimneysweep, Entertainer, Outlaw, Raconteur, Servant, Thief	Charlatan, Demagogue
Initiate	Cult Acolyte of Tzeentch (1), Forger (1), Warlock (2)	Scribe	Agitator, Horned Hunter, Initiate,	Catechist, Foreman, Navigator, Monk, Scholar
Boatman, Ferryman, Fisherman, Smuggler	-	Seaman	Marine, Raconteur, Rogue, Smuggler, Wrecker	Mate, Navigator
Camp Follower, Peasant, Rogue	-	Servant	Agitator, Burgher, Camp Follower, Messenger, Thief, Valet	Innkeeper, Spy
Dung Collector, Jailer, Militiaman, Peasant, Rat Catcher, Shieldbreaker, Watchman	-	Sewer Jack	Mercenary, Rat Catcher, Shieldbreaker, Smuggler, Watchman	Sergeant, Veteran
Kossar, Mercenary, Miner, Rat Catcher, Sewer Jack, Smuggler, Tomb Robber	-	Shieldbreaker ****	Pit Fighter, Sewer Jack, Smuggler, Tomb Robber	Sergeant, Veteran
Bailiff, Boatman, Bone Picker, Camp Follower, Coachman, Ferryman, Marine, Miner, Seaman, Shieldbreaker, Stevedore	Cult Acolyte of Tzeentch (1), Engineer (1), Innkeeper (1)	Smuggler	Boatman, Ferryman, Seaman, Shieldbreaker, Thief, Wrecker	Charlatan, Fence, Forger
Any (Wise Woman)	Any (Horse Archer (1))	Steppes Nomad**	Drover, Horse Coper, Kossar, Outlaw, Vagabond	Ataman, Horse Archer, Horsemaster, Scout
Boatman, Peasant	-	Stevedore	Boatman, Marine, Smuggler, Thief, Thug, Tradesman	Foreman, Merchant
Kossar, Watchman	-	Streltsi	Bounty Hunter,	Sergeant,

			Checkist, Mercenary, Watchman	Veteran, Winged Lancer
Grave Robber, Noble, Valet	Cult Acolyte of Tzeentch (1), Forger (1), Minstrel (1)	Student	Agitator, Barber- Surgeon, Initiate, Raconteur	Agent of the Shroud, Astrologer, Catechist, Engineer, Forger, Monk, Physician, Scholar
Initiate, Militiaman, Watchman, Zealot	-	Temple Guardian	Initiate, Mercenary, Watchman	-
Entertainer, Grave Robber, Militiaman, Outlaw, Protagonist, Rat Catcher, Rogue, Servant, Smuggler, Stevedore, Toll Keeper, Tomb Robber, Vagabond, Wrecker	Interrogator (1)	Thief	Chimneysweep, Entertainer, Rogue, Tomb Robber	Cat Burglar, Charlatan, Fence, Verenan Investigator
Dung Collector, Marine, Protagonist, Stevedore	-	Thug	Bodyguard, Checkist, Mercenary, Pit Fighter	Interrogator, Racketeer
Bailiff, Coachman	-	Toll Keeper	Ferryman, Outlaw, Thief	Highwayman, Politician
Shieldbreaker, Thief	-	Tomb Robber	Rat Catcher, Shieldbreaker, Thief	Agent of the Shroud, Fence, Vampire Hunter
Barber-Surgeon, Burgher, Camp Follower, Peasant, Stevedore, Watchman	Cult Acolyte of Tzeentch (1), Forger (1)	Tradesman	Militiaman, Wolf- Kin, Zealot	Artisan, Engineer, Foreman, Forger, Merchant
Barber-Surgeon, Camp Follower, Charcoal Burner, Entertainer, Hedge Wizard, Horned Hunter, Outlaw, Steppes Nomad, Woodsman	Cat Burglar (1), Warlock (2), Witch (1)	Vagabond	Bone Picker, Dung Collector, Entertainer, Raconteur, Thief, Woodsman	Friar, Scout
Burgher, Servant	-	Valet	Rogue, Squire, Student	Cult Attendant, Herald, Steward

Checkist, Jailer, Sewer Jack, Streltsi, Temple Guardian	-	Watchman	Checkist, Mercenary, Sewer Jack, Streltsi, Temple Guardian, Tradesman	Racketeer, Sergeant, Verenan Investigator
Any	Any	Wise Woman*/****	Hedge Wizard, Steppes Nomad	Demagogue, Hag Witch, Politician
Agitator, Initiate, Peasant, Tradesman	Judicial Champion (2)	Wolf-Kin*****	Agitator, Initiate, Outlaw	Friar
Charcoal Burner, Vagabond	-	Woodsman	Hunter, Militiaman, Outlaw, Vagabond	Scout
Boatman, Ferryman, Marine, Outlaw, Peasant, Seaman, Smuggler	-	Wrecker	Boatman, Marine, Outlaw, Thief	Veteran
Agitator, Initiate, Peasant, Tradesman	Cantor (1), Catechist (1), Cult Acolyte of Khorne (1), Judicial Champion (2), Monk (1)	Zealot	Agitator, Initiate, Outlaw, Temple Guardian	Catechist, Friar

* These careers are only available to females.

** These careers are only available to Gospodars

*** These Careers are only available to Ungols

**** 'Shieldbreaker' cannot be had as a starting career. Therefore, it is technically a 1st tier Advanced career for humans.

***** 'Wolf-Kin' is a special type of Zealot (WFRP, p. 60) that is unique to the Cult of Ulric. The differences between it and standard Zealots are described on AoM, p. 9.

'The book gives 'Soldier' here, but as Soldier is not in the list of starting careers, I believe this role in kislevite society is actually filled by the Kossars, so I've replaced the entries for Soldier with Kossar.

Advanced Careers:

Entry:		Career:	Exit:	
Basic:	Advanced, tier 1 & 2:		Basic:	Advanced, tier 1, 2 & 3
-	Anointed Priest (2), High Priest (3), Monk (1),	Abbot	-	High Priest (3), Scholar (1)

	Scholar (1)			
Barber-Surgeon, Student, Tomb Robber	Scholar (1), Vampire Hunter (1)	Agent of the Shroud	-	Killer of the Dead (2), Scholar (1), Spy (1), Vampire hunter (1)
-	Captain (2), High Priest (3), Ice Witch (2), Noble Lord (2)	Ambassador*	-	Captain (2), Merchant (1), Noble Lord (2), Politician (1)
-	Exorcist (2), Priest (1)	Anointed Priest	-	Abbot (2), Cantor (1), Catechist (1), Cult Attendant (1), Demagogue (1), Exorcist (2), High Priest (3), Scholar (1), Warrior Priest (2)
-	Engineer (1), Sergeant (1)	Artillerist	Mercenary	Artisan (1), Captain (2), Guild Master (1), Veteran (1)
Militiaman, Tradesman	Artillerist (2), Engineer (1), Forger (1), Navigator (1)	Artisan	Militiaman	Demagogue (1), Engineer (1), Forger (1), Guild Master (1), Merchant (1)
-	Champion (2), Cloaked Brother (2), Judicial Champion (2), Outlaw Chief (2), Spy (1), Targeteer (1)	Assassin	Rogue	Champion (2), Outlaw Chief (2), Sergeant (1)
Noble, Student	Charlatan (1), Navigator (1), Physician (1), Scholar (1)	Astrologer		Charlatan (1), Explorer (2), Navigator (1), Scholar (1)
Steppes Nomad, Noble	Captain (2), Horsemaster (1), Veteran (1)	Ataman	-	Politician (1), Priest (1), Noble Lord (2)
Entertainer, Initiate	Anointed Priest (2), High Priest (3), Minstrel (1), Monk (1), Priest (1)	Cantor	Entertainer, Initiate, Zealot	Catechist (1), Priest (1), Minstrel (1)
-	Ambassador (3), Artillerist (2), Explorer (2), Horse Archer (1), Ice Witch (2), Noble Lord (2), Outlaw Chief (2), Sergeant (1),	Captain	Agitator	Ambassador (3), Ataman (1), Explorer (2), Merchant (1), Outlaw Chief (2), Politician (1)

	Winged Lancer (1)			
Bone Picker, Chimneysweep, Grave Robber, Rat Catcher, Thief	Charlatan (1)	Cat Burglar	Vagabond	Crime Lord (2), Fence (1), Master Thief (2), Racketeer (1), Verenan Investigator (1)
Scribe, Student, Zealot	Anointed Priest (2), Cantor (1), Friar (1), Priest (1), Scholar (1)	Catechist	Initiate, Zealot	Demagogue (1), Friar (1), Scholar (1)
-	Assassin (2), Judicial Champion (2), Targeteer (1), Veteran (1)	Champion	-	Assassin (2), Scout (1), Sergeant (1)
Agitator, Camp Follower, Entertainer, Hedge Wizard, Horse Coper, Raconteur, Rogue, Smuggler, Thief	Astrologer (1), Courtier (1), Fence (1), Forger (1), Minstrel (1), Warlock (2), Witch (1)	Charlatan	Outlaw	Astrologer (1), Cat Burglar (1), Cult Acolyte of Nurgle (1), Demagogue (1), Politician (1), Spy (1)
Noble, Raconteur	Herald (1), Ice Maiden (1), Politician (1)	Courtier	-	Charlatan (1), Cult Attendant (1), Noble Lord (2), Politician (1), Steward (1), Spy (1)
-	Cat Burglar (1), Demagogue (1), Fence (1), Guild Master (1), Master Thief (2), Outlaw Chief (2), Politician (1), Steward (1)	Crime Lord	-	Demagogue (1), Master Thief (2), Outlaw Chief (2), Politician (1)
Any	Any	Cult Acolyte of Khorne**	Agitator, Chaos Marauder‡, Outlaw, Zealot	Cult Magus of Khorne (2), Veteran (1)
Any	Any	Cult Acolyte of Nurgle**	Agitator, Barber-Surgeon, Chaos Marauder‡, Grave Robber, Outlaw	Charlatan (1), Cult Magus of Nurgle (2)
Any	Any	Cult Acolyte of Slaanesh**	Agitator, Chaos	Cult Magus of Slaanesh (2)

			Warrior‡, Entertainer, Noble, Rogue	
Any	Any	Cult Acolyte of Tzeentch**	Agitator, Burgher, Chaos Warrior‡, Noble, Rogue, Scribe, Smuggler Student, Tradesman	Cult Magus of Tzeentch (2)
Initiate, Valet	Anointed Priest (2), Courtier (1), Priest (1)	Cult Attendant	-	Politician (1), Priest (1), Steward (1)
-	Cult Acolyte of Khorne (1)	Cult Magus of Khorne	Chaos Warrior‡	-
-	Cult Acolyte of Nurgle (1)	Cult Magus of Nurgle	Chaos Warrior‡, Maledictor‡	-
-	Cult Acolyte of Slaanesh (1)	Cult Magus of Slaanesh	Chaos Warrior‡, Maledictor‡	-
-	Cult Acolyte of Tzeentch (1)	Cult Magus of Tzeentch	Chaos Warrior‡, Maledictor‡	-
Agitator, Initiate, Outlaw, Raconteur, Rogue, Wise Woman	Anointed Priest (2), Artisan (1), Catechist (1), Charlatan (1), Crime Lord (2), Foreman (1), Friar (1), Hag Witch (1), Minstrel (1), Monk (1), Outlaw Chief (2), Politician (1), Vampire Hunter (1)	Demagogue	Mercenary	Crime Lord (2), Friar (1), Outlaw Chief (2), Politician (1)
Miner, Student, Tradesman	Artisan (1)	Engineer	Smuggler	Artillerist (2), Artisan (1), Explorer (2), Guild Master (1)
-	Anointed Priest (2), Priest (1)	Exorcist	-	Anointed Priest (2), Scholar (1)
-	Astrologer (1), Captain (2), Engineer (1), Herald (1), Master	Explorer		Captain (2), Merchant (1), Sea Captain (2), Spy (1)

	Thief (2), Mate (1), Navigator (1), Scholar (1), Scout (1), Sea Captain (2), Spy (1)			
Bone Picker, Burgher, Grave Robber, Smuggler, Thief, Tomb Robber	Cat Burglar (1), Foreman (1), Forger (1), Innkeeper (1), Racketeer (1), Steward (1)	Fence	-	Charlatan (1), Crime Lord (2), Master Thief (2), Racketeer (1)
Peasant, Scribe, Stevedore, Tradesman	-	Foreman	-	Demagogue (1), Fence (1), Guild Master (1), Politician (1), Racketeer (1)
Smuggler, Student, Tradesman	Artisan (1)	Forger	Scribe, Student, Tradesman	Artisan (1), Charlatan (1), Fence (1), Scholar (1)
Initiate, Vagabond, Wolf-Kin, Zealot	Catechist (1), Demagogue (1), Monk (1), Physician (1), Scholar (1)	Friar	-	Catechist (1), Demagogue (1), Flagellant (1), Monk (1), Priest (1), Scholar (1)
	Artillerist (2), Artisan (1), Engineer (1), Foreman (1), Merchant (1), Physician (1)	Guild Master	-	Crime Lord (2), Politician (1), Racketeer (1)
-	Hag Witch (1)	Hag Mother***	-	-
Wise Woman	-	Hag Witch***	-	Demagogue (1), Hag Mother (2), Politician (1), Witch (1)
Messenger, Raconteur, Valet	-	Herald	Agitator, Entertainer	Courtier (1), Explorer (2), Politician (1)
-	Abbot (2), Anointed Priest (2), Warrior Priest (2)	High Priest	-	Abbot (2), Ambassador (3), Cantor (1), Politician (1), Scholar (1)
Coachman, Drover, Ferryman, Outlaw, Outrider, Toll Keeper	Duellist (1), Minstrel (1)	Highwayman	Agitator	Master Thief (2), Outlaw Chief (2), Sergeant (1)
Noble, Peasant, Steppes Nomad,	Horsemaster (1)	Horse Archer***	Mercenary, Steppes Nomad,	Captain (2), Horsemaster (1), Scout (1), Targeteer (1),

				Veteran (1)
Drover, Horse Coper, Kossar, Mercenary, Noble, Outlaw, Outrider, Steppes Nomad,	Horse Archer (1), Scout (1), Winged Lancer (1)	Horsemaster	Drover, Horse Coper,	Ataman (1), Horse Archer (1), Merchant (1), Sergeant (1), Winged Lancer (1)
Apprentice Witch	-	Ice Maiden*****/*****	-	Courtier (1), Ice Witch (2), Scout (1) Sergeant (1), Veteran (1), Witch (1)
-	Ice Maiden (1),	Ice Witch*****/*****		Ambassador (3), Captain (2)
Burgher, Servant	-	Innkeeper	Burgher, Outlaw, Smuggler	Fence, Merchant
Barber-Surgeon, Checkist, Bodyguard, Jailer, Thug		Interrogator	Thief	Physician (1), Racketeer (1)
-	Sergeant (1), Veteran (1)	Judicial Champion	Wolf-Kin, Zealot	Assassin (2), Champion (2), Sergeant (1)
-	Agent of the Shroud (1), Vampire Hunter (1)	Killer of the Dead*****	-	-
-	Cat Burglar (1), Crime Lord (2), Fence (1), Highwayman (1), Racketeer (1), Spy (1)	Master Thief	-	Crime Lord (2), Explorer (2), Outlaw Chief (2), Targeteer (1)
Marine, Seaman	-	Mate	-	Explorer (2), Merchant (1), Navigator (1) Sea Captain (2)
Burgher, Fisherman, Horse Coper, Stevedore, Tradesman	Ambassador (3), Artisan (1), Captain (2), Explorer (2), Horsemaster (1), Innkeeper (1), Mate (1), Scholar (1), Steward (1)	Merchant	Militiaman	Guild Master (1), Politician (1), Racketeer (1), Spy (1)
Entertainer	Cantor (1)	Minstrel	Student	Cantor (1), Charlatan (1), Demagogue (1), Highwayman (1), Spy (1)

Initiate, Scribe, Student	Friar (1), Physician (1), Scholar (1)	Monk	Zealot	Abbot (2), Cantor (1), Demagogue (1), Friar (1), Physician (1), Priest (1), Scholar (1), Steward (1)
Boatman, Fisherman, Scribe, Seaman	Astrologer (1), Mate (1)	Navigator	-	Artisan (1), Astrologer (1), Explorer (2), Scholar (1), Sea Captain (2)
-	Ataman (1), Ambassador (3), Courtier (1), Politician (1), Sea Captain (2)	Noble Lord	-	Ambassador (3), Captain (2), Scholar (1), Sea Captain (2)
-	Crime Lord (2), Demagogue (1), Highwayman (1), Master Thief (2), Racketeer (1), Scout (1), Veteran (1)	Outlaw Chief	-	Assassin (2), Captain (2), Crime Lord (2), Demagogue (1)
Apothecary, Barber-Surgeon, Student	Interrogator (1), Monk (1), Scholar (1)	Physician	-	Astrologer (1), Friar (1), Guild Master (1), Monk (1), Scholar (1), Spy (1)
Agitator, Bailiff, Noble, Peasant, Toll Keeper, Wise Woman	Ambassador (3), Ataman (1), Captain (2), Charlatan (1), Courtier (1), Crime Lord (2), Cult Attendant (1), Demagogue (1), Foreman (1), Guild Master (1), Hag Witch (1), Herald (1), High Priest (3), Merchant (1), Racketeer (1)	Politician	-	Courtier (1), Crime Lord (2), Demagogue (1), Noble Lord (2), Racketeer (1), Steward (1)
Initiate	Ataman (1), Cantor (1), Cult Attendant (1), Friar (1) Monk (1)	Priest	Bear Tamer (Ursun)	Anointed Priest (2), Cantor (1), Catechist (1), Cult Attendant (1), Exorcist (2), Scholar (1), Steward (1), Verenan Investigator (Verena) (1), Warrior Priest (2)
Bailiff, Bodyguard,	Cat Burglar (1), Fence (1),	Racketeer	-	Master Thief (2), Politician (1), Outlaw

Checkist, Protagonist, Thug	Foreman (1), Guild Master (1), Interrogator, (1), Merchant (1), Politician (1), Spy (1)			Chief (2)
Scribe, Student	Abbot (2), Agent of the Shroud (1), Anointed Priest (2), Astrologer (1), Catechist (1), Exorcist (2), Forger (1), Friar (1), High Priest (3), Monk (1), Navigator (1), Noble Lord (2), Physician (1), Priest (1), Sea Captain (2), Verenan Investigator (1)	Scholar		Abbot (2), Agent of the Shroud (1), Astrologer (1), Catechist (1), Explorer (2), Friar (1), Merchant (1), Monk (1), Physician (1), Steward (1), Verenan Investigator (1)
Bounty Hunter, Charcoal Burner, Coachman, Drover, Horned Messenger, Hunter, Hunter, Miner, Outrider, Steppes Nomad, Vagabond, Woodsman	Horse Archer (1), Ice Maiden (1), Champion (2), Winged Lancer (1)	Scout	-	Explorer (2), Horsemaster (1), Outlaw Chief (2), Sergeant (1), Vampire Hunter (1)
-	Explorer (2), Mate (1), Navigator (1), Noble Lord (2)	Sea Captain	-	Explorer (2), Noble Lord (2), Scholar (1), Spy (1)
Checkist, Kossar, Marine, Mercenary, Militiaman, Sewer Jack, Shieldbreaker, Streltsi, Watchman	Assassin (2), Champion (2), Highwayman (1), Horsemaster (1), Ice Maiden (1), Judicial Champion (2), Scout (1) Targeteer (1), Veteran (1)	Sergeant	-	Artillerist (2), Captain (2), Judicial Champion (2)
Camp Follower, Checkist,	Agent of the Shroud (1), Charlatan (1),	Spy	-	Assassin (2), Explorer (2), Master Thief (2). Racketeer (1), Verenan

Servant	Courtier (1), Explorer (2), Merchant (1), Minstrel (1), Physician (1) Sea Captain (2), Verenan Investigator (1)			Investigator (1)
Valet	Courtier (1), Cult Attendant (1), Monk (1), Politician (1), Priest (1), Scholar (1)	Steward	Noble	Crime Lord (2), Fence (1), Merchant (1)
Bounty Hunter, Hunter	Horse Archer (1), Master Thief (2), Vampire Hunter (1), Veteran (1)	Targeteer	-	Assassin (2), Champion (2), Duellist (1), Sergeant (1)
Bounty Hunter, Grave Warden, Tomb Robber	Agent of the Shroud (1), Scout (1)	Vampire Hunter	Initiate	Agent of the Shroud (1), Demagogue (1), Killer of the Dead (2), Targeteer (1)
Bounty Hunter, Initiate (Verena), Thief, Watchman	Cat Burglar (1), Priest (Verena) (1), Scholar (1), Spy (1)	Verenan Investigator	Initiate (Verena)	Scholar (1), Spy (1)
Checkist, Kossar, Mercenary, Outlaw, Pit Fighter, Sewer Jack, Shieldbreaker, Streltsi, Wrecker	Artillerist (2), Cult Acolyte of Khorne (1), Horse Archer (1), Ice Maiden (1), Winged Lancer (1)	Veteran	-	Ataman (1), Champion (2), Judicial Champion (2), Outlaw Chief (2), Sergeant (1), Targeteer (1)
-	Witch (1)	Warlock	Outlaw, Scribe, Vagabond	Charlatan (1)
-	Anointed Priest (2), Priest (1)	Warrior Priest*****	-	High Priest (3)
Kossar, Noble, Outrider, Peasant, Streltsi,	Horsemaster (1)	Winged Lancer****	-	Captain (2), Horsemaster (1), Scout (1), Veteran (1)
Apprentice Witch, Hedge Wizard	Ice Maiden (1), Hag Witch (1)	Witch	Outlaw, Vagabond	Charlatan (1), Warlock (2)

* 'Ambassador' can only be entered by Nobles who have been appointed by a government.

** 'Cult acolyte of ...' can only be entered by established cultists of the appropriate Chaos God who have at least one mutation. Note that 'Cult Magus of ...' can only be entered through the appropriate 'Cult acolyte of ...' career.

*** These Careers are only available to Ungols

**** These careers are only available to Gospodars

***** These careers are only available to females.

***** 'Killer of the Dead' can only be entered by characters who have at least 5 insanity points.

***** Followers of Shallya may not become 'Warrior Priests'

‡ This Symbol denotes a Career that is not further described in these lists.