

## Career entries and exits compilation; The Empire.

### Basic Careers:

<b>Entry:</b>		<b>Career:</b>	<b>Exit</b>	
Basic:	Advanced, tier 1 & 2:		Basic:	Advanced, tier 1:
Burgher, Exciseman, Lampighter, Litigant, Newssheet Vendor, Servant, Scribe, Student, Wolf-Kin, Zealot.	Captain (2), Cult Acolyte (All) (1), Herald (1) Highwayman (1)	<b>Agitator</b>	Outlaw, Raconteur, Rogue, Wolf-Kin, Zealot	Charlatan, Demagogue, Politician
Apprentice Wizard, Barber-Surgeon, Hedge Wizard, Student	-	<b>Apothecary</b>	Apprentice Wizard, Barber- Surgeon, Grave Robber	Artisan, Astrologer, Merchant, Physician, Scholar
Apothecary, Embalmer, Hedge Wizard, Scribe, Student, Witch	Astrologer (1), Scholar (1), Warlock (2), Witch (1)	<b>Apprentice Wizard</b>	Apothecary, Scribe	Astrologer, Journeyman Wizard, Scholar
Bodyguard, Jailer	-	<b>Bailiff</b>	Militiaman, Protagonist, Smuggler, Toll Keeper	Politician, Racketeer
Apothecary, Initiate, Student	Cult Acolyte of Nurgle (1)	<b>Barber-Surgeon</b>	Apothecary, Embalmer, Grave Robber, Tradesman, Vagabond	Agent of the Shroud, Interrogator, Physician
Entertainer, Initiate (Ursun) ‡	Priest (Ursun) (1) ‡	<b>Bear Tamer</b>	Entertainer, Initiate (Ursun) ‡, Pit Fighter, Soldier	-
Ferryman, Riverwarden, Smuggler, Stevedore, Wrecker	-	<b>Boatman</b>	Fisherman, Marine, Riverwarden Seaman, Smuggler, Stevedore, Wrecker	Navigator
Jailer, Mercenary, Thug	-	<b>Bodyguard</b>	Bailiff, Bounty Hunter, Jailer, Mercenary, Protagonist	Interrogator, Racketeer
Dung Collector, Peasant, Rat Catcher,	-	<b>Bone Picker</b>	Camp Follower, Dung Collector,	Cat Burglar, Fence

Strigany Mystic, Vagabond			Grave Robber, Grave Warden, Smuggler	
Bodyguard, Hunter, Mercenary, Pit Fighter	-	<b>Bounty Hunter</b>	Mercenary, Protagonist,	Scout, Targeteer, Vampire Hunter, Verenan Investigator
Embalmer, Horse Coper, Lamplighter, Servant	Cult Acolyte of Tzeentch (1), Innkeeper (1)	<b>Burgher</b>	Agitator, Horse Coper, Litigant, Militiaman, Newssheet Vendor, Tradesman, Valet	Fence, Innkeeper, Merchant
Bone Picker, Servant	-	<b>Camp Follower</b>	Charcoal-Burner, Dung Collector, Raconteur, Servant, Smuggler, Tradesman, Vagabond	Charlatan, Spy
Camp Follower, Hunter, Miner, Peasant	-	<b>Charcoal Burner</b>	Chimneysweep, Hunter, Lamplighter, Miner, Vagabond, Woodsman	Scout
Charcoal-Burner, Miner, Peasant, Rogue, Thief	-	<b>Chimneysweep</b>	Mercenary, Militiaman, Protagonist, Rat Catcher	Cat Burglar
Outrider, Messenger	-	<b>Coachman</b>	Drover, Ferryman, Outlaw, Roadwarden, Smuggler, Toll Keeper	Highwayman, Scout
Coachman, Messenger, Outrider, Steppes Nomad‡	Horse Master (1)	<b>Drover</b>	Horse Coper, Messenger, Outlaw, Outrider, Roadwarden	Highwayman, Horse Master, Scout
Bone Picker, Camp Follower, Peasant, Rat Catcher, Vagabond	-	<b>Dung Collector</b>	Bone Picker, Grave Robber, Rat Catcher, Sewer Jack, Thug	-
Barber-Surgeon, Student, Tradesman	-	<b>Embalmer</b>	Apprentice Wizard, Burgher, Grave Robber	Physician, Scholar
Bear Tamer, Lamplighter, Newssheet Vendor,	Cantor (1), Cult Acolyte of Slaanesh	<b>Entertainer</b>	Bear Tamer, Gambler, Raconteur,	Cantor, Charlatan, Minstrel

Raconteur, Rogue, Gambler, Strigany Mystic, Thief, Vagabond	(1), Herald (1)		Rogue, Thief, Vagabond	
Messenger, Scribe	-	<b>Exciseman</b>	Agitator, Litigant, Militiaman, Outlaw, Roadwarden, Thief	Merchant
Coachman, Smuggler, Toll Keeper	-	<b>Ferryman</b>	Boatman, Riverwarden, Roadwarden, Seaman, Smuggler, Wrecker	Highwayman
Boatman, Peasant	-	<b>Fisherman</b>	Marine, Militiaman, Seaman	Merchant, Navigator
Entertainer, Noble, Rogue, Mercenary, Student, Thief, Vagabond	-	<b>Gambler</b>	Entertainer, Rogue	Charlatan, Demagogue, Highwayman
Apothecary, Barber-Surgeon, Bone Picker, Dung Collector, Embalmer, Grave Warden, Rat Catcher	Cult Acolyte of Nurgle (1)	<b>Grave Robber</b>	Rat Catcher, Student, Thief	Cat Burglar, Fence
Bone Picker, Rat Catcher, Peasant	-	<b>Grave Warden</b>	Grave Robber, Initiate (Morr), Militiaman, Watchman	Vampire Hunter
Strigany Mystic,	-	<b>Hedge Wizard</b>	Apothecary, Apprentice Wizard, Initiate, Outlaw, Vagabond	Charlatan, Witch
Initiate (Taal), Scribe	-	<b>Horned Hunter</b>	Hunter, Militiaman, Outlaw, Vagabond	Scout
Burgher, Drover, Messenger, Steppes Nomad‡	Horse Master (1)	<b>Horse Coper</b>	Burgher, Rogue	Charlatan, Horse Master, Merchant
Charcoal-Burner, Horned Hunter, Woodsman	-	<b>Hunter</b>	Bounty Hunter, Charcoal-Burner, Miner, Soldier	Knight of the Verdant Field, Scout, Targeteer
Bear Tamer (Ursun), Hedge Wizard, Grave	Cantor (1), Catechist (1),	<b>Initiate</b>	Barber-Surgeon, Bear Tamer	Agent of the Shroud

Warden (Morr), Lamplighter, Penitent, Pilgrim, Raconteur, Scribe, Student, Temple Guardian, Wolf-Kin (Ulric), Zealot	Crusader (2), Knight (1), Knight of the Blazing Sun (Myrmidia) (1), Scourge of God (2), Vampire Hunter (1), Verenan Investigator (Verena) (1), Witch Hunter (2)		(Ursun), Horned Hunter (Taal), Penitent, Scribe, Temple Guardian, Wolf-Kin (Ulric), Zealot	(Morr), Cantor, Cult Attendant, Demagogue, Friar, Knight of the Verdant Field (Myrmidia), Monk, Priest, Verenan Investigator, (Verena)
Bodyguard, Rat Catcher	-	<b>Jailer</b>	Bailiff, Bodyguard, Rat Catcher, Sewer Jack, Watchman	Interrogator
Charcoal-Burner, Peasant, Rat Catcher, Servant	-	<b>Lamplighter</b>	Agitator, Burgher, Entertainer, Initiate, Servant, Smuggler, Toll Keeper, Watchman	-
Burgher, Exciseman, Scribe, Student, Watchman	-	<b>Litigant</b>	Agitator	Demagogue, Guild Master, Merchant, Politician
Boatman, Fisherman, Seaman, Stevedore, Wrecker	-	<b>Marine</b>	Outlaw, Riverwarden Smuggler, Thug, Wrecker	Mate, Sergeant
Bodyguard, Bounty Hunter, Chimneysweep, Militiaman, Miner, Outrider, Pit Fighter, Sewer Jack, Soldier, Temple Guardian, Thug, Watchman	Artillerist (2) Demagogue (1)	<b>Mercenary</b>	Bodyguard, Bounty Hunter, Gambler, Outlaw, Shieldbreaker	Horse Master, Knight of the Verdant Field, Sergeant, Veteran
Drover, Militiaman, Newsheet Vendor, Roadwarden, Servant	-	<b>Messenger</b>	Drover, Coachman, Exciseman, Horse Coper, Newsheet Vendor, Outrider, Roadwarden, Soldier	Cult Attendant, Forger, Herald, Scout
Bailiff, Burgher, Chimneysweep, Exciseman,	Artisan (1), Merchant (1)	<b>Militiaman</b>	Mercenary, Messenger, Outlaw, Sewer	Artisan, Knight of the Verdant Field,

Fisherman, Grave Warden, Horned Hunter, Peasant, Tradesman, Woodsman			Jack, Temple Guardian, Thief	Sergeant
Charcoal-Burner, Hunter	-	<b>Miner</b>	Charcoal-Burner, Chimneysweep, Mercenary, Shieldbreaker, Smuggler	Engineer, Scout
Burgher, Messenger, Peasant, Servant, Student	-	<b>Newsheet Vendor</b>	Agitator, Entertainer, Messenger, Rogue, Scribe, Zealot	Demagogue
Squire	Cult Acolyte (Slaanesh, Tzeentch) (1), Steward (1)	<b>Noble</b>	Gambler, Rogue, Squire, Student	Astrologer, Courtier, Horse Master, Pistolier, Politician
Agitator, Coachman, Drover, Exciseman, Hedge Wizard, Horned Hunter, Marine, Mercenary, Militiaman, Peasant, Pilgrim, Roadwarden, Rogue, Squire, Toll Keeper, Wolf-Kin, Woodsman, Wrecker, Zealot	Charlatan (1), Cult Acolyte (Khorne, Nurgle) (1), Innkeeper (1), Warlock (2), Witch (1)	<b>Outlaw</b>	Penitent, Thief, Vagabond, Wrecker	Demagogue, Highwayman, Horse Master, Veteran
Drover, Messenger, Roadwarden, Soldier	-	<b>Outrider</b>	Coachman, Drover, Mercenary, Roadwarden	Highwayman, Horse Master, Knight of the Verdant Field, Scout
-	-	<b>Peasant</b>	Bone Picker, Charcoal-Burner, Chimneysweep, Dung Collector, Fisherman, Grave Warden, Lamplighter, Militiaman, Newsheet Vendor, Outlaw, Servant, Sewer Jack, Stevedore, Tradesman, Wolf-Kin, Wrecker,	Foreman, Politician

			Zealot	
Initiate, Outlaw, Student, Zealot	Flagellant	<b>Penitent</b>	Initiate, Vagabond	Charlatan, Flagellant
Any	Any	<b>Pilgrim*</b>	Initiate, Outlaw, Vagabond, Zealot	Demagogue, Friar
Bear Tamer, Protagonist, Shieldbreaker, Thug	-	<b>Pit Fighter</b>	Bounty Hunter, Mercenary, Protagonist	Veteran
Bailiff, Bodyguard, Bounty Hunter, Chimneysweep, Pit Fighter	-	<b>Protagonist</b>	Pit Fighter, Thief, Thug	Duellist, Racketeer
Agitator, Camp Follower, Entertainer, Rogue, Seaman, Soldier, Student, Vagabond	-	<b>Raconteur</b>	Entertainer, Initiate, Rogue	Charlatan, Courtier, Demagogue, Herald
Chimneysweep, Dung Collector, Grave Robber, Jailer, Sewer Jack, Tomb Robber	-	<b>Rat Catcher</b>	Bone Picker, Dung Collector, Grave Robber, Grave Warden, Jailer, Lamplighter, Sewer Jack, Shieldbreaker, Thief	Cat Burglar
Boatman, Ferryman, Marine, Roadwarden	-	<b>River Warden</b>	Boatman, Marine, Roadwarden, Seaman, Smuggler, Toll Keeper, Wrecker	Sergeant, Verenan Investigator
Drover, Coachman, Exciseman, Ferryman, Messenger, Outrider, Riverwarden, Watchman	-	<b>Roadwarden</b>	Messenger, Outlaw, Outrider, Riverwarden, Toll Keeper	Highwayman, Horse Master, Scout, Sergeant, Verenan Investigator
Agitator, Entertainer, Gambler, Horse Coper, Newsheet Vendor, Noble, Raconteur, Seaman, Strigany Mystic, Thief, Valet	Assassin (2), Cult Acolyte (Slaanesh, Tzeentch) (1), Duellist (1)	<b>Rogue</b>	Chimneysweep, Entertainer, Gambler, Outlaw, Raconteur, Servant, Thief	Charlatan, Demagogue
Apprentice Wizard, Initiate, Newsheet Vendor	Cult Acolyte of Tzeentch (1), Forger (1), Warlock (2)	<b>Scribe</b>	Agitator, Apprentice Wizard, Exciseman, Horned Hunter, Initiate, Litigant	Catechist, Foreman, Navigator, Monk, Scholar

Boatman, Ferryman, Fisherman, Riverwarden, Smuggler	-	<b>Seaman</b>	Marine, Raconteur, Rogue, Smuggler, Wrecker	Mate, Navigator
Camp Follower, Lamplighter, Peasant, Rogue	-	<b>Servant</b>	Agitator, Burgher, Camp Follower, Lamplighter, Messenger, Newssheet Vendor, Thief, Valet	Innkeeper, Spy
Dung Collector, Jailer, Militiaman, Peasant, Rat Catcher, Shieldbreaker, Watchman	-	<b>Sewer Jack</b>	Mercenary, Rat Catcher, Shieldbreaker, Smuggler, Watchman	Sergeant, Veteran
Mercenary, Miner, Rat Catcher, Sewer Jack, Smuggler, Tomb Robber	-	<b>Shieldbreaker**</b>	Pit Fighter, Sewer Jack, Smuggler, Tomb Robber	Sergeant, Veteran
Bailiff, Boatman, Bone Picker, Camp Follower, Coachman, Ferryman, Lamplighter, Marine, Miner, Riverwarden, Seaman, Shieldbreaker, Stevedore	Cult Acolyte of Tzeentch (1), Engineer (1), Innkeeper (1)	<b>Smuggler</b>	Boatman, Ferryman, Seaman, Shieldbreaker, Thief, Wrecker	Charlatan, Fence, Forger
Bear Tamer, Hunter, Messenger, Temple Guardian, Toll Keeper Watchman	Flagellant (1)	<b>Soldier</b>	Mercenary, Outrider, Raconteur, Vagabond, Watchman	Horse Master, Knight of the Verdant Field, Sergeant, Veteran
Noble, Temple Guardian, Valet	Cult Attendant (1), Herald (1)	<b>Squire</b>	Noble, Outlaw,	Black Guard, Horse Master, Knight, Knight of the Blazing Sun, Knight Panther, Sergeant, Veteran
Boatman, Peasant	-	<b>Stevedore</b>	Boatman, Marine, Smuggler, Thief, Thug, Tradesman	Foreman, Merchant
-	-	<b>Strigany Mystic***</b>	Bone Picker, Entertainer, Hedge Wizard, Rogue, Seer‡, Thief	Astrologer, Charlatan

Grave Robber, Noble, Valet	Cult Acolyte of Tzeentch (1), Forger (1), Minstrel (1)	<b>Student</b>	Agitator, Apothecary, Apprentice Wizard, Barber-Surgeon, Embalmer, Gambler, Initiate, Litigant, Newssheet Vendor, Penitent, Raconteur	Agent of the Shroud, Astrologer, Catechist, Engineer, Forger, Monk, Physician, Scholar
Initiate, Militiaman, Watchman, Zealot	-	<b>Temple Guardian</b>	Initiate, Mercenary, Soldier, Squire, Watchman	-
Entertainer, Exciseman, Grave Robber, Militiaman, Outlaw, Protagonist, Rat Catcher, Rogue, Servant, Smuggler, Stevedore, Strigany Mystic, Toll Keeper, Tomb Robber, Vagabond, Wrecker	Interrogator (1)	<b>Thief</b>	Chimneysweep, Entertainer, Gambler, Rogue, Tomb Robber	Cat Burglar, Charlatan, Fence, Verenan Investigator
Dung Collector, Marine, Protagonist, Stevedore	-	<b>Thug</b>	Bodyguard, Mercenary, Pit Fighter	Interrogator, Racketeer
Bailiff, Coachman, Lamplighter, Riverwarden, Roadwarden	-	<b>Toll Keeper</b>	Ferryman, Outlaw, Soldier, Thief	Highwayman, Politician
Shieldbreaker, Thief	-	<b>Tomb Robber</b>	Rat Catcher, Shieldbreaker, Thief	Agent of the Shroud, Fence, Vampire Hunter
Barber-Surgeon, Burgher, Camp Follower, Peasant, Stevedore, Watchman	Cult Acolyte of Tzeentch (1), Forger (1)	<b>Tradesman</b>	Embalmer, Militiaman, Wolf-Kin, Zealot	Artisan, Engineer, Foreman, Forger, Merchant
Barber-Surgeon, Camp Follower, Charcoal Burner, Entertainer, Hedge Wizard, Horned Hunter, Outlaw, Penitent, Pilgrim, Soldier, Woodsman	Cat Burglar (1), Warlock (2), Witch (1)	<b>Vagabond</b>	Bone Picker, Dung Collector, Entertainer, Gambler, Raconteur, Thief, Woodsman	Friar, Scout
Burgher, Servant	-	<b>Valet</b>	Rogue, Squire,	Cult



			Student	Attendant, Herald, Steward
Grave Warden, Jailer, Lampighter, Sewer Jack, Soldier, Temple Guardian	-	<b>Watchman</b>	Litigant, Mercenary, Roadwarden, Sewer Jack, Soldier, Temple Guardian, Tradesman	Racketeer, Sergeant, Verenan Investigator
Agitator, Initiate, Peasant, Tradesman	Judicial Champion (2)	<b>Wolf-Kin****</b>	Agitator, Initiate, Outlaw	Flagellant, Friar
Charcoal Burner, Vagabond	-	<b>Woodsman</b>	Hunter, Militiaman, Outlaw, Vagabond	Knight of the Verdant Field, Scout
Boatman, Ferryman, Marine, Outlaw, Peasant, Riverwarden, Seaman, Smuggler	-	<b>Wrecker</b>	Boatman, Marine, Outlaw, Thief	Veteran
Agitator, Initiate, Newsheet Vendor, Peasant, Pilgrim, Tradesman	Cantor (1), Catechist (1), Cult Acolyte of Khorne (1), Judicial Champion (2), Monk (1)	<b>Zealot</b>	Agitator, Initiate, Outlaw, Penitent, Temple Guardian	Catechist, Flagellant, Friar

\* 'Pilgrim' is only available to those characters who are actually on a pilgrimage. It is therefore probably not intended as a starting career.

\*\* 'Shieldbreaker' cannot be had as a starting career. Therefore, it is technically a 1st tier Advanced career for humans. It is included here to avoid confusion

\*\*\* 'Strigany Mystic' is only available to Strigany, a Gypsy-like folk that travels the Empire. It is included here because Imperial Characters can be Strigany (see WFRPComp, p. 25 and NDM, p. 100)

\*\*\*\* 'Wolf-Kin' is a special type of Zealot (WFRP, p. 60) that is unique to the Cult of Ulric. The differences between it and standard Zealots are described on AoM, p. 9.

‡ This Symbol denotes a Career that is not further described in these lists.

#### Advanced Careers:

<b>Entry:</b>		<b>Career:</b>	<b>Exit:</b>	
Basic:	Advanced, tier 1 & 2:		Basic:	Advanced, tier 1, 2 & 3
-	Anointed Priest (2), High Priest	<b>Abbot</b>	-	High Priest (3), Scholar (1)

	(3), Monk (1), Scholar (1)			
Barber-Surgeon, Initiate (Morr), Student, Tomb Robber	Scholar (1), Vampire Hunter (1)	<b>Agent of the Shroud</b>	-	Killer of the Dead (2), Priest (Morr) (1), Scholar (1), Spy (1), Vampire hunter (1), Witch Hunter (2)
-	Captain (2), High Priest (3), Ice Witch (2)‡, Noble Lord (2), Wizard Lord (3)	<b>Ambassador*</b>	-	Captain (2), Merchant (1), Noble Lord (2), Politician (1)
-	Exorcist (2), Priest (1)	<b>Anointed Priest</b>	-	Abbot (2), Cantor (1), Catechist (1), Cult Attendant (1), Demagogue (1), Exorcist (2), Flagellant (1), High Priest (3), Knight of the Blazing Sun (Myrmidia) (1), Scholar (1), Warrior Priest (2), Witch Hunter (2)
-	Engineer (1), Sergeant (1)	<b>Artillerist</b>	Mercenary	Artisan (1), Captain (2), Guild Master (1), Veteran (1)
Apothecary, Militiaman, Tradesman	Artillerist (2), Engineer (1), Forger (1), Navigator (1)	<b>Artisan</b>	Militiaman	Demagogue (1), Engineer (1), Forger (1), Guild Master (1), Merchant (1)
-	Champion (2), Cloaked Brother (2), Duellist (1), Judicial Champion (2), Outlaw Chief (2), Spy (1), Targeteer (1)	<b>Assassin</b>	Rogue	Champion (2), Cloaked Brother (2), Outlaw Chief (2), Sergeant (1), Witch hunter (2)
Apothecary, Apprentice Wizard, Noble, Strigany Mystic, Student	Charlatan (1), Journeyman Wizard (1), Master Wizard (2), Navigator (1), Physician (1), Scholar (1)	<b>Astrologer</b>	Apprentice Wizard	Charlatan (1), Explorer (2), Navigator (1), Scholar (1)
Squire	Knight (1), Priest (Morr) (1), Sergeant (1), Vampire Hunter (1), Witch Hunter (2)	<b>Black Guard (Knight)</b>	-	Captain (2), Champion (2), Priest (Morr) (1), Killer of the Dead (2), Knight of the Inner Circle (1), Knight of the Raven (2), Vampire

				Hunter (1)
Entertainer, Initiate	Anointed Priest (2), High Priest (3), Minstrel (1), Monk (1), Priest (1)	<b>Cantor</b>	Entertainer, Initiate, Zealot	Catechist (1), Priest (1), Minstrel (1)
-	Ambassador (3), Artillerist (2), Black Guard (1), Crusader (2), Explorer (2), Grand Master (3), Knight (1), Knight of the Blazing Sun (1), Knight of the Inner Circle (2), Knight of the Raven (2), Knight Panther (1), Noble Lord (2), Outlaw Chief (2), Sergeant (1), Witch Hunter (2)	<b>Captain</b>	Agitator	Ambassador (3), Explorer (2), Merchant (1), Outlaw Chief (2), Politician (1)
Bone Picker, Chimneysweep, Grave Robber, Rat Catcher, Thief	Charlatan (1)	<b>Cat Burglar</b>	Vagabond	Crime Lord (2), Fence (1), Master Thief (2), Racketeer (1), Verenan Investigator (1)
Scribe, Student, Zealot	Anointed Priest (2), Cantor (1), Friar (1), Priest (1), Scholar (1)	<b>Catechist</b>	Initiate, Zealot	Demagogue (1), Friar (1), Scholar (1)
-	Assassin (2), Black Guard (1), Duellist (1), Grand Master (3), Judicial Champion (2), Knight of the Blazing Sun (1), Knight of the Inner Circle (2), Knight of the Raven (2), Knight Panther (1), Scourge of God (2), Targeteer (1), Veteran (1), Witch Hunter (2)	<b>Champion</b>	-	Assassin (2), Scout (1), Sergeant (1), Witch Hunter (2)
Agitator, Camp Follower,	Astrologer (1), Cloaked Brother	<b>Charlatan</b>	Outlaw	Astrologer (1), Cat Burglar (1), Cult

Entertainer, Gambler, Hedge Wizard, Horse Coper, Penitent, Raconteur, Rogue, Smuggler, Strigany Mystic, Thief	(2), Courtier (1), Fence (1), Forger (1), Journeyman Wizard, (1), Minstrel (1), Warlock (2), Witch (1)			Acolyte of Nurgle (1), Demagogue (1), Politician (1), Spy (1)
-	Assassin (2), Courtier (1), Crime Lord (2), Demagogue (1), Friar (1), Master Thief (2), Politician (1), Scout (1), Spy (1), Veteran (1), Witch Hunter (2)	<b>Cloaked Brother</b>	-	Assassin (2), Charlatan (1), Crime Lord (2), Demagogue (1), Master Thief (2), Politician (1), Scout (1), Spy (1), Veteran (1), Witch Hunter (2)
Noble, Raconteur	Herald (1), Pistolier (1), Politician (1)	<b>Courtier</b>	-	Charlatan (1), Cloaked Brother (2), Cult Attendant (1), Duellist (1), Noble Lord (2), Politician (1), Steward (1), Spy (1)
-	Cat Burglar (1), Cloaked Brother (2), Demagogue (1), Fence (1), Guild Master (1), Master Thief (2), Outlaw Chief (2), Politician (1), Steward (1)	<b>Crime Lord</b>	-	Cloaked Brother (2), Demagogue (1), Master Thief (2), Outlaw chief (2), Politician (1)
-	Knight (1), Noble Lord (2), Sergeant (1), Veteran (1)	<b>Crusader**</b>	Initiate	Captain (2), Explorer (2), Judicial Champion (1), Knight of the Inner Circle (2), Noble Lord (2), Veteran (1)
Any	Any	<b>Cult Acolyte of Khorne***</b>	Agitator, Chaos Marauder‡, Outlaw, Zealot	Cult Magus of Khorne (2), Veteran (1)
Any	Any	<b>Cult Acolyte of Nurgle***</b>	Agitator, Barber- Surgeon, Chaos Marauder‡,	Charlatan (1), Cult Magus of Nurgle (2)

			Grave Robber, Outlaw	
Any	Any	<b>Cult Acolyte of Slaanesh***</b>	Agitator, Chaos Warrior‡, Entertainer, Noble, Rogue	Cult Magus of Slaanesh (2)
Any	Any	<b>Cult Acolyte of Tzeentch***</b>	Agitator, Burgher, Chaos Warrior‡, Noble, Rogue, Scribe, Smuggler, Student, Tradesman	Cult Magus of Tzeentch (2)
Initiate, Messenger, Valet	Anointed Priest (2), Courtier (1), Priest (1)	<b>Cult Attendant</b>	Squire	Politician (1), Priest (1), Steward (1)
-	Cult Acolyte of Khorne (1)	<b>Cult Magus of Khorne</b>	Chaos Warrior‡	-
-	Cult Acolyte of Nurgle (1)	<b>Cult Magus of Nurgle</b>	Chaos Warrior‡, Maledictor‡	-
-	Cult Acolyte of Slaanesh (1)	<b>Cult Magus of Slaanesh</b>	Chaos Warrior‡, Maledictor‡	-
-	Cult Acolyte of Tzeentch (1)	<b>Cult Magus of Tzeentch</b>	Chaos Warrior‡, Maledictor‡	-
Agitator, Gambler, Initiate, Litigant, Newsheet Vendor, Outlaw, Pilgrim, Raconteur, Rogue	Anointed Priest (2), Artisan (1), Catechist (1), Charlatan (1), Cloaked Brother (2), Crime Lord (2), Flagellant (1), Foreman (1), Friar (1), Minstrel (1), Monk (1), Outlaw Chief (2), Politician (1), Vampire Hunter (1), Witch Hunter (2)	<b>Demagogue</b>	Mercenary	Cloaked Brother (2), Crime Lord (2), Friar (1), Outlaw Chief (2), Politician (1)
Protagonist	Courtier (1), Highwayman (1),	<b>Duellist</b>	Rogue	Assassin (2), Champion (2), Highwayman (1),

	Pistolier (1), Sergeant (1), Targeteer (1)			Sergeant (1)
Miner, Student, Tradesman	Artisan (1)	<b>Engineer</b>	Smuggler	Artillerist (2), Artisan (1), Explorer (2), Guild Master (1), Pistolier (1)
-	Anointed Priest (2), Priest (1)	<b>Exorcist</b>	-	Anointed Priest (2), Scholar (1), Witch Hunter (2)
-	Astrologer (1), Captain (2), Crusader (2), Engineer (1), Herald (1), Knight of the Blazing Sun (1), Master Thief (2), Master Wizard (2), Mate (1), Navigator (1), Scholar (1), Scout (1), Sea Captain (2), Spy (1), Wizard Lord (3)	<b>Explorer</b>		Captain (2), Merchant (1), Sea Captain (2), Spy (1)
Bone Picker, Burgher, Grave Robber, Smuggler, Thief, Tomb Robber	Cat Burglar (1), Foreman (1), Forger (1), Innkeeper (1), Racketeer (1), Steward (1)	<b>Fence</b>	-	Charlatan (1), Crime Lord (2), Master Thief (2), Racketeer (1)
Penitent, Wolf- Kin, Zealot	Anointed Priest (2), Friar (1), Priest (1)	<b>Flagellant*** *</b>	Penitent, Soldier	Demagogue (1), Interrogator (1), Killer of the Dead (2), Priest (1), Scourge of God (2), Veteran (1)
Peasant, Scribe, Stevedore, Tradesman	-	<b>Foreman</b>	-	Demagogue (1), Fence (1), Guild Master (1), Politician (1), Racketeer (1)
Messenger, Smuggler, Student, Tradesman	Artisan (1)	<b>Forger</b>	Scribe, Student, Tradesman	Artisan (1), Charlatan (1), Fence (1), Scholar (1)
Initiate, Pilgrim, Vagabond, Wolf-Kin, Zealot	Catechist (1), Demagogue (1), Monk (1), Physician (1), Scholar (1)	<b>Friar</b>	-	Catechist (1), Cloaked Brother (2), Demagogue (1) Flagellant (1), Monk (1), Priest (1), Scholar (1)
-	Knight of the Inner Circle (2)	<b>Grand Master</b>	-	Captain (2), Champion (2), Noble Lord (2),

				Witch Hunter (2)
Litigant	Artillerist (2) Artisan (1), Engineer (1), Foreman (1) Merchant (1), Physician (1), Wizard Lord (3)	<b>Guild Master</b>	-	Crime Lord (2), Politician (1), Racketeer (1)
Messenger, Raconteur, Valet	-	<b>Herald</b>	Agitator, Entertainer, Squire	Courtier (1), Explorer (2) Politician (1)
-	Abbot (2), Anointed Priest (2), Warrior Priest (2)	<b>High Priest</b>	-	Abbot (2), Ambassador (3), Cantor (1), Politician (1), Scholar (1), Witch Hunter (2)
Coachman, Drover, Ferryman, Gambler, Outlaw, Outrider, Roadwarden, Toll Keeper	Duellist (1), Minstrel (1)	<b>Highwayman</b>	Agitator	Duellist (1), Master Thief (2), Outlaw Chief (2), Sergeant (1)
Drover, Horse Coper, Mercenary, Noble, Outlaw, Outrider, Roadwarden, Soldier, Squire, Steppes Nomad‡	Horse Archer (1)‡, Pistolier (1), Scout (1), Winged Lancer (1)‡	<b>Horse Master</b>	Drover, Horse Archer‡, Horse Coper	Ataman (1)‡, Merchant (1), Sergeant (1), Winged Lancer (1)
Burgher, Servant	-	<b>Innkeeper</b>	Burgher, Outlaw, Smuggler	Fence, Merchant
Barber- Surgeon, Bodyguard, Jailer, Thug	Flagellant (1), Scourge of God (2)	<b>Interrogator</b>	Thief	Physician (1), Racketeer (1)
Apprentice Wizard	-	<b>Journeyman Wizard</b>	-	Astrologer (1), Charlatan (1), Magister Vigilant (2), Master Wizard (2), Scholar (1)
-	Crusader (2), Sergeant (1), Veteran (1)	<b>Judicial Champion</b>	Wolf-Kin, Zealot	Assassin (2), Champion (2), Sergeant (1) Witch Hunter (2)
-	Agent of the Shroud (1), Black Guard (1), Flagellant (1),	<b>Killer of the Dead*****</b>	-	-

	<p>Knights of the Raven (2), Vampire Hunter (1), Witch Hunter (2)</p>			
Squire	<p>Noble Lord (2), Pistolier (1), Sergeant (1), Vampire Hunter (1), Warrior Priest (2)</p>	<b>Knights</b>	Initiate	<p>Black Guard (1), Captain (2), Crusader (2), Knight of the Blazing Sun (1), Knight Panther (1), Knight of the Inner Circle (2), Knight of the Raven (2), Noble Lord (2), Vampire Hunter (1)</p>
Squire	<p>Anointed Priest (Myrmidia) (2), Knight (1), Noble Lord (2), Priest (Myrmidia) (1), Sergeant</p>	<b>Knights of the Blazing Sun</b>	Initiate (Myrmidia)	<p>Captain (2), Champion (2), Explorer (2), Knight of the Inner Circle (2)</p>
-	<p>Black Guard (1), Crusader (2), Knight (1), Knight of the Blazing Sun (1), Knight of the Raven (2), Knight Panther (1), Witch Hunter (2)</p>	<b>Knights of the Inner Circle</b>	-	<p>Captain (2), Champion (2), Grand Master (3), Knight of the Raven (2), Noble lord (2), Witch Hunter (2)</p>
-	<p>Black Guard (1), Knight (1), Knight of the Inner Circle (2)</p>	<b>Knights of the Raven</b>	-	<p>Captain (2), Champion (2), Killer of the Dead (2), Knight of the Inner Circle (2), Witch Hunter (2)</p>
Hunter, Initiate (Myrmidia), Mercenary, Militiaman, Outrider, Soldier, Woodsman	-	<b>Knights of the Verdant Field</b>	-	<p>Priest (1), Scout (1), Veteran (1)</p>
Squire	<p>Knights (1), Noble Lord (2), Sergeant (1), Witch Hunter (2)</p>	<b>Knights Panther</b>	-	<p>Captain (2), Champion (2), Knight of the Inner Circle (2), Veteran (1), Witch Hunter (2)</p>
-	<p>Journeyman Wizard (1), Master Wizard (2)</p>	<b>Magister Vigilant**** **</b>	-	<p>Master Wizard (2), Spy (1), Witch Hunter (2), Wizard Lord (2)</p>
-	<p>Cat Burglar (1), Cloaked Brother (2), Crime Lord</p>	<b>Master Thief</b>	-	<p>Cloaked Brother (2), Crime Lord (2), Explorer (2), Outlaw</p>



	(2), Fence (1), Highwayman (1), Racketeer (1), Spy (1)			Chief (2), Targeteer (1)
-	Journeyman Wizard (1), Magister Vigilant (2)	<b>Master Wizard</b>	-	Astrologer (1), Explorer (2), Magister Vigilant (2), Scholar (1), Wizard Lord (3)
Marine, Seaman	-	<b>Mate</b>	-	Explorer (2), Merchant (1), Navigator (1) Sea Captain (2)
Apothecary, Burgher, Exciseman, Fisherman, Horse Coper, Litigant, Stevedore, Tradesman	Ambassador (3), Artisan (1), Captain (2), Explorer (2), Horse Master (1), Innkeeper (1), Mate (1), Scholar (1), Steward (1)	<b>Merchant</b>	Militiaman	Guild Master (1), Politician (1), Racketeer (1), Spy (1)
Entertainer	Cantor (1)	<b>Minstrel</b>	Student	Cantor (1), Charlatan (1), Demagogue (1), Highwayman (1), Spy (1)
Initiate, Scribe, Student	Friar (1), Physician (1), Scholar (1)	<b>Monk</b>	Zealot	Abbot (2), Cantor (1), Demagogue (1), Friar (1), Physician (1), Priest (1), Scholar (1), Steward (1)
Boatman, Fisherman, Scribe, Seaman	Astrologer (1), Mate (1)	<b>Navigator</b>	-	Artisan (1), Astrologer (1), Explorer (2), Scholar (1), Sea Captain (2)
-	Ambassador (3), Courtier (1), Crusader (2), Grand Master (3), Knight (1), Knight of the Inner Circle (2), Politician (1), Sea Captain (2)	<b>Noble Lord</b>	-	Ambassador (3), Captain (2), Crusader (2), Knight (1), Knight of the Blazing Sun (1), Knight Panther (1), Scholar (1), Sea Captain (2)
-	Crime Lord (2), Demagogue (1), Highwayman (1), Master Thief (2), Racketeer (1), Scout (1), Veteran (1)	<b>Outlaw Chief</b>	-	Assassin (2), Captain (2), Crime Lord (2), Demagogue (1)
Apothecary, Barber-Surgeon,	Interrogator (1), Monk (1), Scholar (1)	<b>Physician</b>	-	Astrologer (1), Friar (1), Guild Master (1), Monk (1), Scholar (1),

Embalmer, Student				Spy (1)
Noble	Engineer (1)	<b>Pistolier</b>	-	Courtier (1), Duellist (1), Horse Master (1), Knight (1), Sergeant (1), Veteran (1)
Agitator, Bailiff, Litigant, Noble, Peasant, Toll Keeper	Ambassador (3), Captain (2), Charlatan (1), Cloaked Brother (2), Courtier (1), Crime Lord (2), Cult Attendant (1), Demagogue (1) Foreman (1), Guild Master (1), Herald (1), High Priest (3), Merchant (1) Racketeer (1)	<b>Politician</b>	-	Cloaked Brother (2), Courtier (1), Crime Lord (2), Demagogue (1), Noble Lord (2), Racketeer (1), Steward (1)
Initiate	Agent of the Shroud (Morr), Black Guard (Morr) (1), Cantor (1), Cult Attendant (1), Flagellant (1), Friar (1) Knight of the Verdant Field (Myrmedia) (1), Monk (1)	<b>Priest</b>	Bear Tamer (Ursun)	Anointed Priest (2), Black Guard (Morr) (1), Cantor (1), Catechist (1), Cult Attendant (1), Exorcist (2), Flagellant (1), Knight of the Blazing Sun (Myrmedia) (1), Scholar (1), Steward (1), Verenan Investigator (Verena) (1), Warrior Priest (2)
Bailiff, Bodyguard, Protagonist, Thug	Cat Burglar (1), Fence (1), Foreman (1), Guild Master (1), Interrogator, (1), Merchant (1), Politician (1), Spy (1)	<b>Racketeer</b>	-	Master Thief (2), Politician (1), Outlaw Chief (2)
Apothecary, Apprentice Wizard, Embalmer, Scribe, Student	Abbot (2), Agent of the Shroud (1), Anointed Priest (2), Astrologer (1), Catechist (1), Exorcist (2), Forger (1), Friar (1), High Priest (3), Journeyman Wizard (1), Master	<b>Scholar</b>	Apprentice Wizard	Abbot (2), Agent of the Shroud (1), Astrologer (1), Catechist (1), Explorer (2), Friar (1), Merchant (1), Monk (1), Physician (1), Steward (1), Verenan Investigator (1)

	Wizard (2), Monk (1), Navigator (1), Noble Lord (2), Physician (1), Priest (1), Sea Captain (2), Verenan Investigator (1)			
-	Flagellant	<b>Scourge of God</b>	Initiate	Champion (2), Interrogator (1), Witch Hunter (2)
Bounty Hunter, Charcoal Burner, Coachman, Drover, Horned Hunter, Hunter, Messenger, Miner, Outrider, Roadwarden, Vagabond, Woodsman	Champion (2), Cloaked Brother (2), Knight of the Verdant Field (1)	<b>Scout</b>	-	Cloaked Brother (2), Explorer (2), Horse Master (1), Outlaw Chief (2), Sergeant (1), Vampire Hunter (1)
-	Explorer (2), Mate (1), Navigator (1), Noble Lord (2)	<b>Sea Captain</b>	-	Explorer (2), Noble Lord (2), Scholar (1), Spy (1)
Marine, Mercenary, Militiaman, Riverwarden, Roadwarden, Sewer Jack, Shieldbreaker, Soldier, Squire, Watchman	Assassin (2), Champion (2), Duellist (1), Highwayman (1), Horse Master (1), Judicial Champion (2), Pistolier (1), Scout (1), Targeteer (1), Veteran (1)	<b>Sergeant</b>	-	Artillerist (2), Black Guard (1), Captain (2), Crusader (2), Duellist (1), Judicial Champion (2), Knight (1), Knight of the Blazing Sun (1), Knight Panther (1)
Camp Follower, Servant	Agent of the Shroud (1), Charlatan (1), Cloaked Brother (2), Courtier (1), Explorer (2), Magister Vigilant (2), Merchant (1), Minstrel (1), Physician (1) Sea Captain (2), Verenan Investigator (1)	<b>Spy</b>	-	Assassin (2), Cloaked Brother (2), Explorer (2), Master Thief (2), Racketeer (1), Verenan Investigator (1)
Valet	Courtier (1), Cult	<b>Steward</b>	Noble	Crime Lord (2), Fence

	Attendant (1), Monk (1), Politician (1), Priest (1), Scholar (1)			(1), Merchant (1)
Bounty Hunter, Hunter	Master Thief (2), Vampire Hunter (1), Veteran (1)	<b>Targeteer</b>	-	Assassin (2), Champion (2), Duellist (1), Sergeant (1)
Bounty Hunter, Grave Warden, Tomb Robber	Agent of the Shroud (1), Black Guard (1), Knight (1), Scout (1)	<b>Vampire Hunter</b>	Initiate	Agent of the Shroud (1), Black Guard (1), Demagogue (1), Killer of the Dead (2), Knight (1), Targeteer (1), Witch Hunter (2)
Bounty Hunter, Initiate (Verena), Riverwarden, Roadwarden, Thief, Watchman	Cat Burglar (1), Priest (Verena) (1), Scholar (1), Spy (1), Witch Hunter (2)	<b>Verenan Investigator</b>	Initiate (Verena)	Scholar (1), Spy (1) Witch Hunter (2)
Mercenary, Outlaw, Pit Fighter, Sewer Jack, Shieldbreaker, Soldier, Squire, Wrecker	Artillerist (2), Cloaked Brother (2), Crusader (2), Cult Acolyte of Khorne (1), Flagellant (1), Knight of the Verdant Field (1), Knight Panther (1), Pistolier (1)	<b>Veteran</b>	-	Champion (2), Cloaked Brother (2), Crusader (2), Judicial Champion (2), Outlaw Chief (2), Sergeant (1), Targeteer (1)
-	Witch	<b>Warlock</b>	Apprentice Wizard, Outlaw, Scribe, Vagabond	Charlatan (1)
-	Anointed Priest (2), Priest (1)	<b>Warrior Priest*****</b>	-	High Priest (3), Knight (1), Witch Hunter (2)
Hedge Wizard	-	<b>Witch</b>	Apprentice Wizard, Outlaw, Vagabond	Charlatan (1), Warlock (2)
-	Agent of the Shroud (1), Anointed Priest (2) Assassin (2), Champion (2), Cloaked Brother (2), Exorcist (2), Grand Master (3),	<b>Witch Hunter</b>	Initiate	Black Guard (1), Captain (2), Champion (2), Cloaked Brother (2), Demagogue (1), Killer of the Dead (2), Knight of the Inner Circle (2), Knight Panther (1), Verenan

	High Priest (3), Judicial Champion (2) Knight of the Inner Circle (2), Knight of the Raven (2), Knight Panther (1), Magister Vigilant (2), Scourge of God (2), Vampire Hunter (1), Verenan Investigator (1), Warrior Priest (2)			Investigator (1)
-	Magister Vigilant (2), Master Wizard (2)	<b>Wizard Lord</b>	-	Ambassador (3), Explorer (2), Guild Master (1)

\* 'Ambassador' can only be entered by nobles who have been appointed by a government.

\*\* Although it is not said explicitly, 'Crusader' can, I believe only be entered by characters who are on a Crusade.

\*\*\*'Cult acolyte of ...' can only be entered by established cultists of the appropriate Chaos God who have at least one mutation. Note that 'Cult Magus of ...' can only be entered through the appropriate 'Cult Acolyte of ...' career.

\*\*\*\* 'Flagellant' can only be entered by characters who have at least one insanity.

\*\*\*\*\* 'Killer of the Dead' can only be entered by characters who have at least 5 insanity points.

\*\*\*\*\* 'Magister Vigilant' can only be entered by characters who do *not* have the 'Dark Magic' and/or 'Dark Lore (any)' Talents.

\*\*\*\*\* Followers of Shallya may not become 'Warrior Priests'

‡ This Symbol denotes a Career that is not further described in these lists.